



**Organisers:** ALL DIGITAL, EAEA

**Day and time:** Tuesday 3 December, 16.00

**Room:** First Euroflat Hotel

**Register here** → [link](#)

### Basic digital skills for inclusion and active citizenship of low-skilled adults

#### Concept

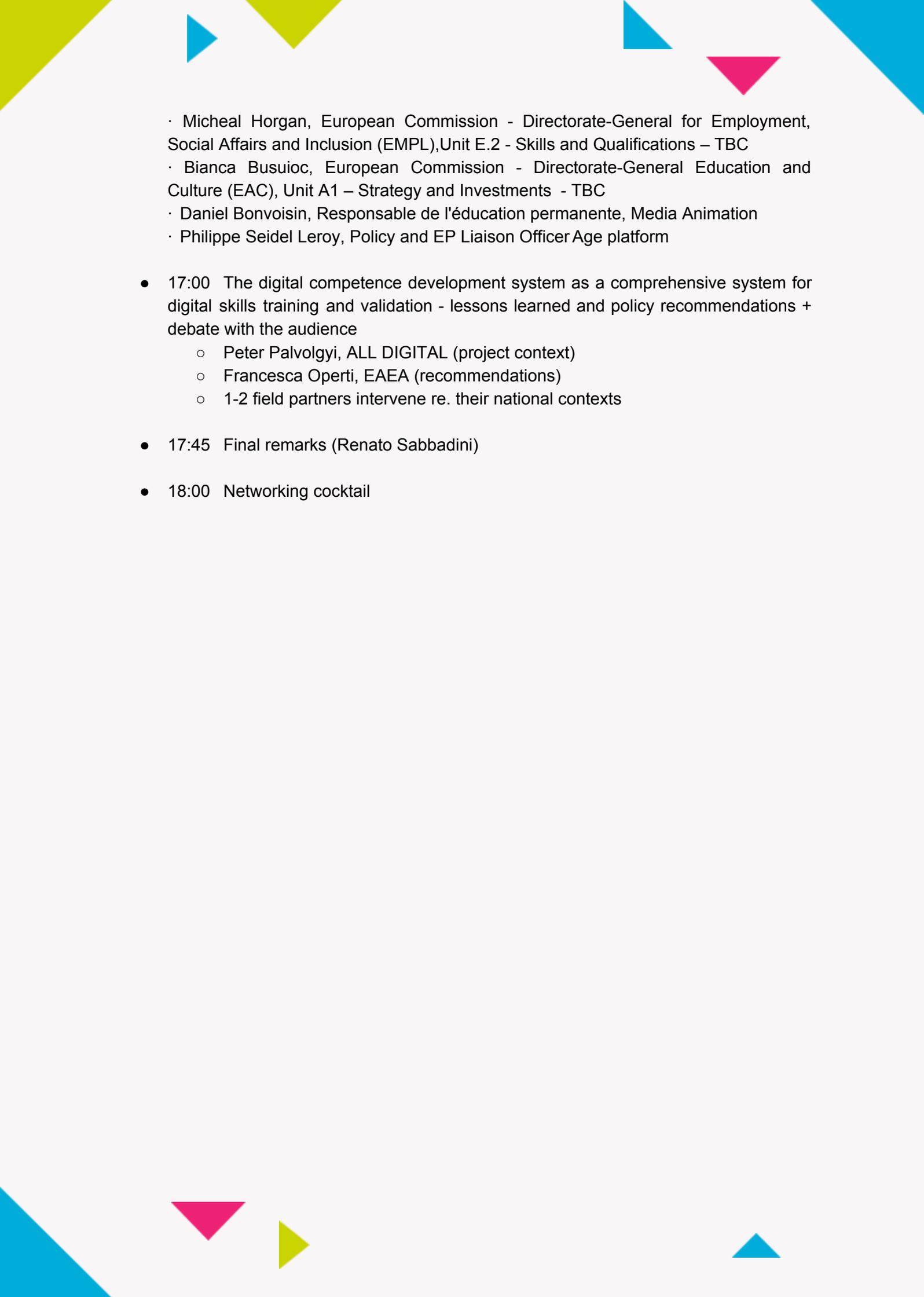
Digital inclusion is, nowadays, key to social inclusion and active participation (in the community, in the city, in the labour market, in education, in leisure time activities, in sports, etc.). Yet, [according to Eurostat](#), 43% of Europeans do not have basic digital skills. But do we know what this really means? Who is that 43% and what are those basic skills? The Digital Competence Framework for citizens has been around for some time now, trying to define and explain the skills needed by *all* citizens to function in the digital society, but is surprisingly little known to politicians and other stakeholders beyond the digital education field.

We believe that providing adults with a personalised training based on their specific needs is an effective way to foster their digital skills and bring them at least to a basic level that would allow them to use online services, express their opinion and access reliable and diversified information. Improving their digital skills will thus empower them to play an active role in society, access and progress in the labour market, and engage in further education and training in a lifelong learning perspective.

To this extent, the workshop will aim to empower policymakers and key stakeholders from different fields (formal and non-formal education, social inclusion, employment, digital economy and society) to formulate integrated policies for developing and recognising adult citizens' basic digital competences.

#### Agenda

- 15:30 Registration and welcome coffee
- 16:00 Welcome words by the moderator (policy context and purpose of the event) (Gabriela Ruseva, ALL DIGITAL)
- 16:10 Panel discussion on the links between basic digital skills and active citizenship with policymakers and adult education practitioners + Q&A

- 
- Micheal Horgan, European Commission - Directorate-General for Employment, Social Affairs and Inclusion (EMPL), Unit E.2 - Skills and Qualifications – TBC
  - Bianca Busuioc, European Commission - Directorate-General Education and Culture (EAC), Unit A1 – Strategy and Investments - TBC
  - Daniel Bonvoisin, Responsable de l'éducation permanente, Media Animation
  - Philippe Seidel Leroy, Policy and EP Liaison Officer Age platform
- 17:00 The digital competence development system as a comprehensive system for digital skills training and validation - lessons learned and policy recommendations + debate with the audience
    - Peter Palvolgyi, ALL DIGITAL (project context)
    - Francesca Operti, EAEA (recommendations)
    - 1-2 field partners intervene re. their national contexts
  - 17:45 Final remarks (Renato Sabbadini)
  - 18:00 Networking cocktail